CannonBall Blitz

A Revolutionary New Arcade Game
by Olaf Lubeck

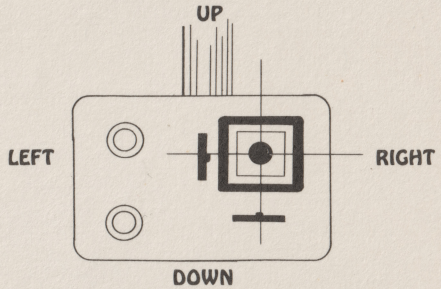
From the banner page . . .

Press either [K] for keyboard or [J] for

For Keyboard Control:

- [A] is up.
- [Z] is down.
- [→] is right.
- [←] is left.
- [Space Bar] is to jump.

For Joystick Control:



(Press button Ø to jump)

At the beginning of the game you receive three s. The number of s you have at any time in the game will appear as a number in the top left hand corner.

To define your own keyboard control, press the "D" key after the banner page.
To remove the sound, press the "CTRL" key and the "S" key simultaneously.
To freeze the play, press "ESC" key once. To resume play, press the "ESC" key again.

You are the . Your mission . . . to capture and destroy the enemy s. But they don't give up their s easily. They send down a barrage of s and s - all designed to give you a terrible . To aid you in quest of the enemies' , you can use the or the to help you.

On the second screen, your mission is to make holes in the platforms all the way to the top of the screen and knock them out from under the . Your must cross over the trapdoors to make a hole. Beware of the s! A can be destroyed with a , or with enough skill, your can jump them. Your may also take advantage of the many s to help him to the top.

On the third screen, your mission once again is to capture the 's . This time there are elevators to assist you. You are allowed three s, and then the game is over.

SCORING

At the completion of each level, a bonus is awarded according to the time it takes you to complete that particular level.

1st level - 200 for jumping a cannonball.

2nd level - Hit a cannon with a hammer, 200 points.
The same goes for making a hole, 200 points. At completion of the 2nd screen, you receive an additional man.

3rd level - 200 for hitting a cannon with a hammer. Jumping from platform to platform is 100 points, and jumping from platform to elevator is 100 points.

ENJOY THE GAME!

ON-LINE systems

36575 Mudge Ranch Road
Coarsegold, CA 93614
(209) 683-6858